Roll No.

Total No. of Questions: 09]

[Total No. of Pages: 02

B.Tech. (Sem. - $1^{st}/2^{nd}$)

FUNDAMENTALS OF COMPUTER PROGRAMMING AND INFORMATION TECHNOLOGY

SUBJECT CODE: CS - 101 (2K4 & on wards)

<u>Paper ID</u>: [A0118]

[Note: Please fill subject code and paper ID on OMR]

Time: 03 Hours

Maximum Marks: 60

Instruction to Candidates:

- 1) Section A is Compulsory.
- 2) Attempt any Five questions from B & C.
- 3) Select atleast two questions from B & C.

Section - A

(Marks: 2 each)

Q1)

- a) Write the full form of: (i) OBR, (ii) MICR. Give one application of each.
- b) Describe the structure of program in C++.
- c) Write the full form of ASCII. What is its application?
- d) Explain the term "online help".
- e) Discuss **Goto** and **Find** command in MS word (pull down menu of Edit command).
- f) What are different types of constants in C++.
- g) State two differences in LAN and WAN.
- h) Discuss **if-else** statement in C++.
- i) What are relational operators in C++?
- j) What are main differences in while and do-while loop?

J-1070[8129]

P.T.O.

Section - B

(Marks: 8 each)

- Q2) (a) Discuss functions of ALU in computer.
 - (b) Write short note on : (i) HDD, (ii) RAM.
- 03) Discuss:
 - (a) Format paragraph.
 - (b) Format font in MS word.
- Q4) Discuss control panel in windows and explain how it helps to:
 - (a) Add hardware.
 - (b) Add software.
 - (c) Date and time setting of computer.
- **Q5)** (a) What are the differences between .DOC and .TEX file?
 - (b) What do you mean by ping. State its applications?

Section - C

(Marks: 8 each)

- **Q6)** (a) What are three main components of a function definition?
 - (b) What do you understand by operator overloading?
- (a) Discuss with example how break key word functions in C++ program.
 - (b) What are the fundamental rules of naming identifiers in C++?
- **Q8)** Take an array of 10 numbers. Write a program to reverse this array of numbers.
- Q9) Differentiate between: (i) void ram(int, taco, int, ntaco) and (ii) void ram(int, *taco. int*ntaco). What happens if variable name in (i) is modified? What about (ii) and why this happens?



J-1070